

## Designing Training Games and Simulations for Intercultural Participants

This workshop practices what it preaches. Participants learn new principles and procedures and apply them to creating simulation games that meet their training objectives, audiences, and needs.

### **Target Group:**

Trainers, managers, consultants, and facilitators who work with individuals and teams in a multicultural setting.

### **Objectives:**

Define training games and activities, distinguish among different types, and specify their advantages (and limitations) in intercultural training.

Identify the most appropriate types of training games and activities to suit specific performance objectives and participant characteristics.

Experience, explore, design, develop, evaluate, and revise different types of training games and activities for intercultural training.:

Define simulation games, distinguish among different types of simulation games, and specify their advantages (and limitations) in intercultural training.

Identify the most appropriate type of simulation game (from among a dozen alternatives) to suit specific performance objectives and participant characteristics.

Experience, explore, design, develop, evaluate, and revise simulation games for intercultural training.

Empower participants to determine the scope and sequence of activities in intercultural training and teambuilding situations—without ignoring the goals and objectives.

Use a seven-stage debriefing model for reflecting on intense intercultural experiences and sharing insights derived from them.

### **Workshop Facilitator**

Dr. Sivasailam “Thiagi” Thiagarajan is the Resident Mad Scientist at the Thiagi Group, an organization that improves human performance effectively and enjoyably. He lived in three different countries and trained in 21 others, while publishing 40 books and hundreds of articles. Thiagi has been the president of the North American Simulation and Gaming Association (NASAGA) four times and the International Society for Performance Improvement (ISPI) twice. He currently writes a monthly online newsletter, *Play for Performance*.